

Subject: : AmigaOS4

Topic: : Shaderjoy 1.21

Re: Shaderjoy 1.19

Author: : Capehill

Date: : 2021/4/18 12:24:17

URL:

@kas1e

Quote:

```
Image path=image.frag
Channel0 buffer=BufferB filter=Nearest wrap=ClampToEdge
Channel1 texture=textures/shadertoy/Pebbles.png flip filter=Linear wrap=Repeat
Channel2 texture=textures/shadertoy/Abstract1.jpg flip filter=Linear wrap=Repeat
Channel4 texture=textures/shadertoy/Organic2.jpg flip filter=Mipmap wrap=Repeat
```

There seems to be Channel4 by mistake. Please fix that and retry.