

Subject: : AmigaOS4

Topic: : SDL2

Re: SDL2

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URL:

@kas1e

You are correct. I tested it more and with compositing enabled, FPS decreased by about 1% so there is a small impact when FPS count is high. As testgles2 runs at 3000 FPS on my system the impact is about 20 frames.

So SA_Compositing is now disabled in master branch.