

Subject: : AmigaOS4

Topic: : Lots of sources for comercial and arcade games 1980-2002

Re: Lots of sources for comercial and arcade games 1980-2002

Author: : ferrels

Date: : 2021/4/10 2:14:17

URL:

@LiveForIt

No, they're not the same. The wrapper you linked is for Windows based machines only. It isn't cross-platform. At a minimum the wrapper you linked requires a Windows XP based machine and a SSE2-capable processor. The one I linked over at sourceforge, though quite old (2003), is cross-platform and written specifically for non-Windows platforms and it builds on MacOS, BEOS, SGI and Linux.

"DirectX OpenGL Wrapper emulates API calls thru OpenGL commands and other platform specific commands in order to run DirectX 8 applications running on other platforms than Windows"