

Subject: : AmigaOS4

Topic: : AK DataType vs. WarpDT

Re: AK DataType vs. WarpDT

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URL:

@walkero

There has been little change of the OS3 datatype system to that which is used in OS4. So datatypes initially created for OS3 work almost identically on OS4. Hence maturity on AmigaOS is universal whether it be OS3 or OS4.

AK-Datatypes since its inception in 1995 is one of the longest standing datatype system predating OS4. Andreas Kleinert who created it is a very high calibre developer. In the early 2000's it has had ports to next generation PPC, namely MorphOS and PowerUp cards. This is the first time it is native for OS4 and we put it through many, many months of beta test. It has had TIFF, PNG and JPEG updated to the very latest standards and now is on par with modern OS platforms.

My point is that your comment could be (unintentionally) misconstrued by some that AK-Datatypes can cause a system to become unstable. There is no reports of this being the case and if we had a report, we would be nimble to resolve it.

I noticed that you suggested to another user in a previous post to revert to the WarpDT datatypes when he had a crash. We wouldn't be releasing AK-Datatypes if we thought that it was unstable in any way.