

Subject: : AmigaOS4

Topic: : SDL2

Re: SDL2

Author: : SinanSam460

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URL:

@all

Thanks for your suggestions..I have compiled DungeonRush and it works well. I have uploaded the port to OS4Depot.

Now I set my target as compiling KoboRedux

<https://github.com/olofson/koboredux>

I think it depends on Audiality2

How can I port Audiality2 to AmigaOS4 ?

<https://github.com/olofson/audiality2>

Is this too much for a beginner ?