

Subject: : AmigaOS4

Topic: : GDB

Re: GDB

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URL:

@kas1e

For my use cases, which generally are load up a program and step through until it crashes, there wasn't any extra functionality that I needed from the later version. Gdb 10 feels a bit faster at parsing the symbols when debugging shared objects, but that was only really noticeable to me when debugging a Qt program. By the looks of the changelog, they did that by using threading. You have way more experience of threading issues on OS4 so you will have a better idea than me as to if that is a pain worth taking ?

So, for me personally, any version on OS4 would do 😞 other people might need the newer features, I just want a debugger that we can use ?