

Subject: : AmigaOS4

Topic: : Shaderjoy 1.21

Re: Shaderjoy 1.18

Author: : Capehill

Date: : 2021/2/11 16:24:04

URL:

@kas1e

Quote:

multipass, but just mainimage + buffera + one texture. It uses arrows left/right + space to restart. Through, despite keyboard control, it just freezes when I load up buffera.frag

Same here. If I remember correctly, its code didn't have eternal loops like some other shader had.