

Subject: : AmigaOS4

Topic: : Shaderjoy 1.21

Re: Shaderjoy 1.18

Author: : kas1e

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URL:

@Capehill

Doing that:

- 1). enable FLOATTEXTURE via icon
- 2). run shaderjoy
- 3). drag&drop file "project\_test.sjp", so 4 shaders working.
- 4). dblclick to fullscreen: ok
- 5). dblclick to window: ok

That on RadeonRX. May test on RadeonHD 3.7 if you want (your ones 3.7 one, right?)