

Subject: : AmigaOS4

Topic: : Porting to AmigaOS4 thread

Re: Porting to AmigaOS4 thread

Author: : Raziel

Date: : 2021/1/15 8:51:09

URL:

@Capehill

Ram is not filled during compilation, but during linking.

SWAP wouldn't work as I understand it, since I already got 2 GB of ram installed.

Wasn't that option necessary only for those who wanted to reach the 2 GB without having that much physical ram installed?

Everything above that 2 GB, be it physical or SWAP, wouldn't be addressed/seen/used anyway due to kernel limitations.

Yep, its the dynamic_cast one.

Splitting the exe is last resort, I don't want to do that.

@sTix

Someone else will have to take over then