

Subject: : AmigaOS4

Topic: : MineCraft (MineTest) work in progress help need it

Re: MineCraft (MineTest) work in progress help need it

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URL:

@kas1e

Yeah, it looks that thread::join threw that exception due some EBUSY error.

- 1) add try-catch around "join" call. It should help with program termination.
- 2) change the GCC thread patch, add "mx->u.i.acquired++" before return 0.
- 3) add serial logging to GCC thread patch in EBUSY branches.

Hopefully this will shine some light on the issue.

For testing, what happens when you run the example on this page:

<https://en.cppreference.com/w/cpp/thread/mutex>

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