

Subject: : AmigaOS4

Topic: : Shaderjoy 1.18

Re: Shaderjoy 1.17

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URL:

@kas1e

Shaderjoy is current using "#version 310 es". Are you running version 1.17 by the way?

<https://www.shadertoy.com/view/llj3Wvy> has:

```
"max(0,-iFrame)"
```

and iFrame was changed from float to int in 1.17, so it `_should_` work now...I will try these shaders on my side.