

Subject: : AmigaOS4

Topic: : Displaying animated GIFs / PNGs

Re: Displaying animated GIFs / PNGs

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Date: : 2020/12/2 12:37:43

URL:

Hmm, I can't find any dedicated datatypes example, only GUI/BackFill but that's not what I want. And I think it's a little more complex than just:

```
LAYOUT_AddChild, Objects[OBJ_PICTURE] = NewDTObject(  
"picture.png",  
DTA_GroupID, GID_PICTURE,  
ICA_TARGET, ICTARGET_IDCMP,  
TAG_END),
```

because that doesn't display anything. 😊