

Subject: : AmigaOS4

Topic: : Displaying animated GIFs / PNGs

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Date: : 2020/12/1 12:45:46

URL:

Hi,

I'd like to know how I can (dis)play animated GIFs / PNGs in the ReAction window of my application.

I hope it's just a matter of telling the picture datatype where to load it from and where to draw it.

But how?

And will the animation keep running automatically and indefinitely, or do I regularly have to load and draw the next frame myself?

Any help appreciated. :)

Thanks,

Tom