

Subject: : AmigaOS4

Topic: : Porting to AmigaOS4 thread

Re: Porting to AmigaOS4 thread

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Date: : 2020/11/24 15:12:23

URL:

@LiveForIt

No, thats alright.

I know that definition was there, i just never found a place where it's actually used.

Seems like this is the only place (at least in the code and not in configure/makefiles anyway.

Probably best to turn this into an `#if !defined(__amigaos4__)` then.

Do you maybe know if there is a problem with `glClear` on AmigaOS4?

Why would it be excluded?

Same goes for the `frameBuffer` thingy, isn't that supported in the meantime?

It's also interesting to note that `morphos` gets excluded aswell, so it seems they suffer from the same problem?

Either that or that whole excluded function is just an oversight from when `ScummVM` targeted 68k amigaos...