

Subject: : AmigaOS4

Topic: : Porting to AmigaOS4 thread

Re: Porting to AmigaOS4 thread

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URL:

@Raziel

Regarding const, I meant something like:

Quote:

- Header:

```
class AmigaOSDialogManager : public Common::DialogManager {  
...  
private:  
char *utf8ToLocal(const char *in);  
};
```

- Implementation:

```
char *AmigaOSDialogManager::utf8ToLocal(const char *in) {  
...  
}
```

```
Common::DialogManager::DialogResult AmigaOSDialogManager::showFileBrowser(const  
Common::U32String &title, Common::FSNode &choice, bool isDirBrowser) {
```

```
...  
char *newTitle = utf8ToLocal(utf8Title.c_str());
```

```
...  
}
```

In short, pass const char\* as input (it's supposed to be read-only data). Return value should be just char\* if this data is going to be free()'d.

