

Subject: : AmigaOS4

Topic: : Porting to AmigaOS4 thread

Re: Porting to AmigaOS4 thread

Author: : Capehill

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URL:

@Raziel

Don't use "extern". Also move Asl symbols outside the function to avoid "shadowing" warnings. In proto/asl.h symbols are declared as globals that's why compiler was worried.

```
struct Library* AslBase;  
struct AslIFace* IAsl;
```

```
void YourAslCallingFunction() {  
    // IAsl calls ...  
}
```

utf8ToLocal: as said you need to implement this function in the cpp. Check the corresponding MorphOS implementation.