

Subject: : AmigaOS4

Topic: : Shaderjoy 1.18

Re: Shaderjoy 1.17

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URL:

@Capehill

Btw, while away from amiga HW at the moment, still download the 1.17 archive and find out in directory ShaderToy a file with name "new_common.txt", with such content:

Quote:

```
vec4 someFunction( vec4 a, float b )  
{  
    return a + b;  
}
```

That just some test-leftovers?:) Or used for something now?

Also if doesn't mind, can clean a bit about logging refactoring? Maybe it's something about an issue which we discuss lately related to that closing-console/can't close ShaderJoy?