

Subject: : AmigaOS4

Topic: : Shaderjoy 1.18

Re: Shaderjoy 1.17

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Date: : 2020/10/31 11:53:18

URL:

1.17 is available:

- Add FLOATTEXTURE tooltype. Note: there is an open driver issue #610.
- Fix mouse Y position (info bar height wasn't taken into account).
- Change iFrame uniform type from float to int.
- Load dropped shader file into Image slot when there is no editor view (tabs).
- Add sobel.frag.
- Refactor logging.