

Subject: : AmigaOS4

Topic: : Shaderjoy 1.13

Re: Shaderjoy 1.8

Author: : Capehill

Date: : 2020/6/2 19:05:07

URL:

@walkero

Probably. But it must be noted that if you have a large WB resolution, then heavier fragment shaders will not necessarily run at 60 FPS.

Does CANDI show animation files or is it procedurally generated content?