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Subject: : AmigaOS4

Topic: : Warp3DNova shader bugs thread

Re: Warp3DNova shader bugs thread

Author: : kas1e

Date: : 2020/5/27 7:25:46

URL:

@Daniel

Quote:

Then it works.

Yeah indeed !

Quote:

Return values not being even near reliable is a show-stopper. This should have the top priority on the Nova fix list!

As far as i can see Hans already fix some of return values errors already :

<http://www.amiga.org/developer/bugreports/view.php?id=481>. So maybe it fits in already, need to check once beta versions will avail.