

Subject: : AmigaOS4

Topic: : Implementing mmap () and munmap ()

Re: Implementing mmap () and munmap ()

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@kas1e

Sure, I've added a bit of explanation to the topic. The issue is that this mmap emulation doesn't cover the situation when the memory that is being used as the cache has been labelled as shared and the memory is to be written to. From my initial investigations, I think that libgit2 isn't using threads but I need to look further. If it is running in a single thread then maybe a simple memory buffer approach might even be enough for libgit2 to work. However if someone has developed proper amiga versions of mmap and unmap, I'd much rather use those.

billy