

Subject: : AmigaOS4

Topic: : GL4ES: another OpenGL over OpenGLS2 emulation - some tech. info and porting progress

Re: GL4ES: another OpenGL over OpenGLS2 emulation - some tech. info and porting progress

Author: : kas1e

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URL:

@IamSONIC

GLUT is harder to port as it needs lot of specific amigaos code for everything (screens, input, etc ,etc). It's of course can be done, but as there wasn't a lot of interesting and new stuff which want glut, i didn't bother.

Amount of work need it for it just not worth imho.