
Subject: : Odyssey

Topic: : Odyssey 1.23 progress: r5 beta07

Re: Odyssey 1.23 progress

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Date: : 2020/4/22 9:21:10

URL:

@All

http://kas1e.mikendezign.com/aos4/ody ... odyssey_1.23r5_beta06.lha

Odyssey 1.23 r5_beta06 - AmigaOS4

-- MediaPlayer: fixed out-of-window issues when compositing effects disabled in prefs:gui, but compositing still available (c) Ami603.

-- MediaPlayer: fixed another bug found by ktadd when compositing being disabled in prefs:gui, while compositing still available: the content of composited video overlap other window's content (c) Hans De Ruiter

-- MediaPlayer: rewritten media player's AHI part to use AHI device API, instead of AHI library API: No exclusive locks of audio hardware from Odyssey anymore with any AHI settings! (c) Capehill

-- MediaPlayer: hack a bit backfill code, so when we in compositing video mode, and hit f11 to go to real fullscreen, then no left/right and bottom (when hit middle mouse button to hide player's GUI) borders visibly.

-- MediaPlayer: fixed a look of 'mute' item in media player's RMB menu, which now has on/off marker just like 'control' and 'loop' items. (c) Javier.

-- a bit better locale_cleanup (c) Javier

-- move an opening of asyncio.library to main.cpp same as other libraries, just to make things be cleaner (thanks to Javier for an idea)

-- one more user-agent for spoofing by request: iPhone OS 12.4

-- changed in prefs/media "webm (vp8)" on "webm (vp8, vp9)" as we can play both. OWB.cd updated as well, translators need to take care of.

-- add functionality to disable audio/video MP4 support in Preferences/Media (handy when one wants to save mp4 instead of playing in a browser) from 1.25 (c) Deadwood. Enabled by default the same as before. OWB.cd updated, translators need to take care of.