

Subject: : AmigaOS4

Topic: : Help me in compiling latest pixman and cairo graphics

Re: Help me in compiling latest pixman and cairo graphics

Author: : kas1e

Date: : 2020/3/28 6:04:38

URL:

@Salas00

So with image-surface we need to wait for DMA then ..

What else can we do then for Odyssey's cairo ? Replace image-surface usage in Odyssey of original cairo with your Cairo port with amiga-surface ? But then, will it anyhow help, if there needs to move everyhting to VRAM..