

Subject: : Odyssey

Topic: : Odyssey 1.23 progress: r5 beta07

Re: Odyssey 1.23 progress

Author: : kas1e

Date: : 2020/3/4 13:08:41

URL:

@jabirulo

Quote:

and using dwebp from [http://www.os4depot.net/share/develop](http://www.os4depot.net/share/develop...) ... rary/graphics/libwebp.lha

shows image correct too.

How you use it ? I just tried "dwebp 1.jpg -o 1.webp" and have error.

Quote:

shows image correct too.

Maybe if you can build oddyssey using such sdk/lib (if not using those already)

Of course i tried that one in first place as i wrote above about webp : be it os4 build, or my own, there is issues with colors.