

Subject: : Odyssey

Topic: : Odyssey 1.23: AOS4 source code on GitHub

Re: Odyssey 1.23: AOS4 source code on GitHub

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URL:

@all

Derfs and I can confirm that Odyssey is now quite easy to build. Simply follow kas1e's instructions. So if you're interested in helping out, doing so got a whole lot easier.

I know the biggest change we all want is a big update to WebKit. However, here are a few smaller improvements I think would be nice to see:

1. Tweak the build system so that it builds the entire browser in one go, so kas1e can delete the final main.cpp compile and link steps (needs someone who's familiar with CMake)
2. IIRC, the video player is a bit crashy...
3. Implement composited video support in the video player
4. WebGL is based on OpenGL ES 2, which we have. It would be awesome to have that working too

Hans