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Subject: : Odyssey

Topic: : Odyssey 1.23: AOS4 source code on GitHub

Re: Odyssey 1.23: AOS4 source code on GitHub

Author: : Hans

Date: : 2020/3/2 7:04:11

URL:

@kas1e

... and I have built Odyssey! Posting this from my own compiled version. My build has a screwed up "Conf" directory. It created a new directory with a random looking name, and put Webpagelcons.db in there. After copying the other conf files, it's working nicely.

EDIT: The conf file directory name is random. It creates a new directory with a weird name every run...

I have one more tweak to suggest for the instructions, but will do that from my Windows machine.

@asymetrix

An MD5 check could probably be done, but the adtools makefile really needs to be fixed to download the correct SDK.

Hans