

Subject: : AmigaOS4

Topic: : video: DOSBox with PPC jit with greedy games in action

Re: video: DOSBox with PPC jit with greedy games in action

Author: : kas1e

Date: : 2020/2/6 17:17:58

URL:

@Samo

Quote:

I wrioted you a message in MiniGL thread, did you see it?

Yep, just didn't have time for peg2 tests currently, will check later

@joeled

Quote:

Fun to see the game work well but your driving was bad.

:) I just play in it 15 years ago, so forgot all the physics, but after a video done it was better :)

Quote:

Are you using some kind of game launcher to start games?

Nope, I just run dos-navigator, and for all games create my own myrun.bat, in which I set DOSBox internal settings (like scaler type, CPU type, etc, etc, it can be done just like it dos commands). But of course, you can just make dosbox.conf for any game you want to run, inside of it put what to do (in autoexec section), made a script which runs DOSBox with that conf file and put an icon on it, so it will be just dbl-click on icon and game runs.

There is also runinDosBox, but I not sure how well it handles everything.

Quote:

Can you try Dungeon Keeper. https://www.dosbox.com/wiki/GAMES:Dungeon_Keeper

There is:

<https://youtu.be/KES2goSillQ>

Speed is very good with jit (as you can see), in fullscreen (640x480) it feels very fluid.

@imagodespira

Thanks for all real amiga related work you do with Frank :)