

Subject: : AmigaOS4

Topic: : Battle for Wesnoth - SAM460 - Speed

Re: Battle for Wesnoth - SAM460 - Speed

Author: : Templario

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URL:

@BobSacamano

Currently I play the last version if this game under Windows with a gaming Notebook and sometimes I have deactivated the animations on big scenarios because the game runs very slow, the scenarios very slow in the Amiga version is the Son of Black Eye the history with the orcos, there is a scenario the more big in that version with orcos priest that you will play very very slow.

Other good thing of not compresas the save games is that can trick the game, money the more easy ir editing your heroes.

Also I forgot, the update campaings doesn't work with old version, you can't download them and neither run if you download from Windows and copy them handle because the campaings are created to use the last game engine.