

Subject: : AmigaOS4

Topic: : RadeonRX 570 8GB questions

Re: RadeonRX 570 8GB questions

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@all

Second issue (crash when we fill more than 4GB of GPU memory on RadeonRX) are fixed too. Currently testing it, but it works, so once it released you will be able to use whole 8GB (if any amigaos4 3D app will ever need 8GB of GPU memory, but never say never : ) ).