

Subject: : AmigaOS4

Topic: : Porting to AmigaOS4 thread

Re: Porting to AmigaOS4 thread

Author: : Raziel

Date: : 2019/11/15 18:50:35

URL:

@Capehill

Yes, thousands...

sgit won't let me create a diff.

In the meantime the engine author worked a bit on fullpipe and made it at least enter the intro everytime on using window for me, it still crashes in fullscreen and there are still sprite errors which lead to a crash later on, but we are getting there.