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Subject: : AmigaOS4

Topic: : vsprintf implementation (need floating point support)

Re: vsprintf implementation (need floating point support)

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@salas00

Is by some luck you have fprintf() realisation for os4 too ?

I just have some part like this:

```
if ( mPriorityStdout <= priority_ )
{
    fprintf(stdout, L"%ls", text_);
    if ( mUseFlush )
        fflush(stdout);
}

if ( mPriorityStderr <= priority_ )
{
    fprintf(stderr, L"%ls", text_);
    if ( mUseFlush )
        fflush(stderr);
}

if ( mFile && mPriorityFile <= priority_ )
{
    fprintf(mFile, L"%ls", text_);
    if ( mUseFlush )
        fflush(mFile);
}
```

I currently just replace it on:

```
if ( mPriorityStdout <= priority_ )
{
    fprintf(stdout, "%ls", text_);
    if ( mUseFlush )
        fflush(stdout);
}
```

```
}  
  
if ( mPriorityStderr <= priority_ )  
{  
    fprintf(stderr, "%ls", text_);  
    if ( mUseFlush )  
        fflush(stderr);  
}
```

```
if ( mFile && mPriorityFile <= priority_ )  
{  
    fprintf(mFile, "%ls", text_);  
    if ( mUseFlush )  
        fflush(mFile);  
}
```

I.e. remove "w" and "L" things. It works, but not sure how right is it.