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Subject: : AmigaOS4

Topic: : SDL1 open issues

Re: SDL1 open issues

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URL:

@kas1e

[The -g flag]

I disagree with you about the -g flag. Stripping is supposed to remove the debug symbols so if file size is an issue, then just strip the binary (or shared object) before release.

But I can change -ggdb to -gstabs. Please create a ticket.

[Iconification]

Reproduced, please create a ticket. SDL2 seems OK.

[NeHe #32]

What is on the serial? EDIT: wait, found the binary, will try myself. EDIT2: so it doesn't have debug but looking at its source, there are 2 calls to `SDL_SetVideoMode` and the main one uses "bpp" for depth and the second one uses "16" so there is the likely problem.