

Subject: : AmigaOS4

Topic: : SDL1 open issues

Re: SDL1 open issues

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URL:

@Capehill

I think that check on formats need be added righth before `SDL_CreateTexture()` , but strange that this one called inside of `ClrrDeviceSDL::resizeWindow` ! And that function didn't have any `surface::Image`, so i can't there to that check and put necessary value for format.