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Subject: : AmigaOS4

Topic: : Shogo MAD 1.9 released

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Date: : 2019/7/11 12:14:42

URL:

Brussels, July 10, 2019

Thanks to the ongoing commitment of Frank Menzel to improve your gaming experience, a new version 1.9 of Shogo: Mobile Armor Division for AmigaOS 4.1 is now available from our restricted download section for registered customers. New customers automatically get the new version when downloading the full game archive for the first time. Existing customers with installed version 1.6 can download the pure update archive to bring their installed version up to 1.9 without the need of downloading the full archive again.

Changelog v1.6 to v1.9:

Quote:

- Added: Screenshots can now be taken with the F8 key. (PNG, if installed png.datatype supports saving, otherwise IFF)
- Added: The Shogo Launcher and Multiplayer GUI has now catalog support
- Added: Shogo, the launcher and the guide are now translated to German and Italian. (Thanks to Helmut Haake and Samir Hawamdeh for their work)
- Added: The screenblanker is now deactivated while the game is running
- Added: Intro with much better quality
- Fixed: Minor bugfixes in the Shogo launcher and the game itself

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