

Subject: : AmigaOS4

Topic: : SDL2

Re: SDL2

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URL:

@Capehill

Daniel also fix your issues about --renderer opengles2 , and i do test 2.6 beta of ogles library : yeah, testdraw2 works now. Through, with minigl it give 850 fps, with --renderer opengles2 it give 35 fps :) Like something slowing it down heavy. Or maybe it just switches internally to the software mode by some reasons ?

Because when i run it like "testdraw --renderer opengles2" it open window, then close it, and open again, like switch to something else.

On serial through it says that opening ogles2 context and all fine.

Wasn't test case somehow modified which may slow that testcase down in 30 times ?