

Subject: : Odyssey

Topic: : Odyssey 1.23 progress: r5 beta07

Re: Odyssey 1.23 progress

Author: : LiveFort

Date: : 2019/4/6 18:55:57

URL:

@samo79

Yes I notices there might be problems with libcurl and having it running as child process, in fact I can't do it on LiveFroIt Music, I guess it's because of how bsdsocket api was designed in OS4 version of roadshow. I ended up writing the download feature as a non-threaded external program, to avoid that horror show.

So in my case main program creates a thread to communicate with external program, a struct with information is provided to the external program, the external program use that information in struct and updates it.