

Subject: : AmigaOS4

Topic: : Porting apitrace

Re: Porting apitrace

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URL:

@kas1e

Hmm. But we need also BufferData to see the data passed and also the draw call to see how many elements will be drawn? Or?

Type should be %d instead of %s.

I could start a github project, even if this is a proof of concept project so far, it's easier to collaborate via version control.

EDIT: <https://github.com/capehill/glsnoop>