

Subject: : AmigaOS4

Topic: : SDL2

Re: SDL2

Author: : kas1e

Date: : 2019/3/25 20:59:05

URL:

@Capehill

Quote:

Yes, I sent quad_mystery.lha to Daniel. Did you do any modification for the source? I can't reproduce the border overdraw issue.

No, i just use binaries coming in archive. But i not on default amigaos4 theme, but on one which come with aos4 : silvergreen. Maybe that can have some impact on..

Quote:

Ps. did you try particles.lha?

Seems working , through slow when resize window to big :) But with that one i can't reproduce overflow of borders