

Subject: : AmigaOS4

Topic: : SDL2

Re: SDL2

Author: : Raziel

Date: : 2019/3/20 16:35:47

URL:

@Capehill

No problem, i'll stand for RC3 (or a debug beta) then.

Ah, ok

So, i guess those games don't use SDL?

I'm intrigued to try out ogles2 for scummvm/residualvm once more (the last test was cut short due to bugs back then), so i'm also standing by for the fix.

Maybe you could give me another heads up when those become available?

That would be grand

Thanks a lot for the new SDL2 version (and the SDL1 debug build)!