

Subject: : AmigaOS4

Topic: : The MiniGL thread

Re: The MiniGL thread

Author: : Petrol

Date: : 2019/3/20 8:31:01

URL:

Hi,

I did a briefly test also last weekend and I'd also got the same distortion, stripes in lightsaber lightening on objects, which is new and didn't appear with the prebuild one from last year.

I didn't test further due to lack of time, but I've also reported some bad behaviour of the game with lastests version of minigl via BZ (graphics trashes and system crashes). Systems lockup seemed to be cause by semi transparent objects that could be shown on screen like when you use the force (around character's hand sometimes the glow effect is totaly trashed).

If time permits, this WE I'll test it again further with the versions you posted.

Thanks.

Petrol