

Subject: : AmigaOS4

Topic: : The MiniGL thread

Re: The MiniGL thread

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URL:

@kas1e

There is no SDL in the stack trace. This line:

(0x5A603B40) testgl:RunGLTest()+0x52c (section 7 @ 0x18C8)

points to glClear() call. Maybe Daniel can tell what is this:

module LIBS:minigl.library at 0x7F2D95A4 (section 0 @ 0x6580)

I hope also Hans would take a look at the crash. I will try to reproduce it again but if it has to be a some kind of stress test, it will be hard and time-consuming.