

Subject: : AmigaOS4

Topic: : Wings Remastered

Re: Wings Remastered

Author: : Daytona675x

Date: : 2019/3/16 16:54:27

URL:

@Capehill

Don't ask me, I didn't write that mess 😊

Let's please concentrate on getting the previous changes made straight. The purpose of this here is not to fix every one of the trillion potential other MGL issues while we are at it... :P Report those in the usual way please.

I just fixed the extension-string issue and rewrote this mess so that sth. like that cannot happen anymore.

Committed that already to the SVN, feel free to check it out.

Also, because there's a very good chance that this was the reason for those random crashes on kas1e's side

thanks to memory being overwritten, I updated the test-build here (and removed those others):

<http://www.goldencode.de/tmp/mgl.zip>