
Subject: : AmigaOS4

Topic: : Wings Remastered

Re: Wings Remastered

Author: : Capehill

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URL:

Suspicious code in createcontext.c:

```
else if (privateBuffers == 2 && pFrontBuffer && pBackBuffer) {  
width = IP96->p96GetBitMapAttr(pFrontBuffer, P96BMA_WIDTH);  
height= IP96->p96GetBitMapAttr(pBackBuffer, P96BMA_WIDTH); // HEIGHT?
```

Also why other value is read from front and other from back?