

Subject: : AmigaOS4

Topic: : Wings Remastered

Re: Wings Remastered

Author: : Daytona675x

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URL:

@Hans

Actually, the current version with Birós and my fixes over the last years is most likely much better tested in real world than most of the stuff made before. Most of our changes were direct consequences from feature requests (which were tested then by the requesting party) or from reported bugs or MGL bugs we found when actually working with it, e.g. during Freespace dev or MGL Reloaded dev or A1222 dev, which revealed tons of bugs in MGL which nobody even noticed until then, although they were often pretty obvious and some even showed in the GL demo progs 😞 (so much to the quality of previous tests...)

So all in all you can be 100% sure that this is the most bug-free and feature-rich MGL version that ever existed.

The only reason why you are now the one who's required to do some action is because you happen to be the one who uploaded a version to os4depot in 2015 - which is unfortunately definitely a version which is extremely outdated by now and known to be full of now fixed bugs. And as Raziél pointed out its existence blocks further game dev.

Now you may either update your upload or delete it (or rename it by appending "outdated" or whatever) so that somebody else can upload a fresh version and so that people don't get too confused.

@kas1e

Sounds good to me. But nevertheless Hans should take action so that we don't end up with MiniGL-downloads confusion on os4depot.