

Subject: : AmigaOS4

Topic: : Porting to AmigaOS4 thread

Re: Porting to AmigaOS4 thread

Author: : Raziel

Date: : 2019/2/17 11:41:19

URL:

@Capehill

Thank you, i learned something new today

There is an object file, but it hasn't been updated since August 2017, so it's not getting picked up at all while compiling, it seems.

Also:

U SDL\_CDClose

U SDL\_CDOpen

U SDL\_CDPlayTracks

U SDL\_CDStatus

U SDL\_CDStop

U SDL\_GetError

U SDL\_GetTicks

U SDL\_InitSubSystem

U \_Z7warningPKcz

0000014c T \_ZN17SdlAudioCDManager4openEv

00000390 T \_ZN17SdlAudioCDManager4playEiiiiib

00000330 T \_ZN17SdlAudioCDManager4stopEv

000002b4 T \_ZN17SdlAudioCDManager5closeEv

000001cc T \_ZN17SdlAudioCDManager6openCDEi

00000620 T \_ZN17SdlAudioCDManager6updateEv

00000000 T \_ZN17SdlAudioCDManagerC1Ev

00000000 T \_ZN17SdlAudioCDManagerC2Ev

0000010c T \_ZN17SdlAudioCDManagerD0Ev

000000a4 T \_ZN17SdlAudioCDManagerD1Ev

000000a4 T \_ZN17SdlAudioCDManagerD2Ev

U \_ZN21DefaultAudioCDManager10openRealCDEv

U \_ZN21DefaultAudioCDManager10setBalanceEa

U \_ZN21DefaultAudioCDManager4openEv

U \_ZN21DefaultAudioCDManager4playEiiiiib

U \_ZN21DefaultAudioCDManager4stopEv

U \_ZN21DefaultAudioCDManager5closeEv

00000000 W \_ZN21DefaultAudioCDManager6openCDERKN6Common6StringE

U \_ZN21DefaultAudioCDManager6updateEv

U \_ZN21DefaultAudioCDManager9setVolumeEh

```
U _ZN21DefaultAudioCDManagerC2Ev
U _ZN21DefaultAudioCDManagerD2Ev
00000560 T _ZNK17SdlAudioCDManager9isPlayingEv
U _ZNK21DefaultAudioCDManager9getStatusEv
U _ZNK21DefaultAudioCDManager9isPlayingEv
00000000 V _ZTI17SdlAudioCDManager
U _ZTI21DefaultAudioCDManager
00000000 V _ZTS17SdlAudioCDManager
00000000 V _ZTV17SdlAudioCDManager
U _ZTVN10__cxxabiv120__si_class_type_infoE
U _ZdlPv
```

There is a lot of DefaultAudioCDManager in there (that's the one from SDL2 iiuc), but only three instances of SdlAudioCDManager.

I don't know how it should look like if it's correct, but obviously the file is too old or even mixed with two SDL versions.

Unfortunately removing that object file, doesn't make it being created new

I also keep forgetting about "clean", thank you for reminding me, will try that next.