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Subject: : AmigaOS4

Topic: : SDL2

Re: SDL2

Author: : LiveForIt

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URL:

@Capehill

Quote:

EDIT: printf is not an option for our freeze issue. It could some system dead lock.

But you can't dumpdebugbuffer if system freezes in a lock, unless your using serial cable, even then crash can stop the debug text from being written to serial port.

if I'm working on some draw routine, draw the stuff into system memory, and copy the result to the bitmap, that way if there is illegal write I catch it with Grim Repair.