

Subject: : AmigaOS4

Topic: : SDL2

Re: SDL2

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URL:

@Raziel

Do you start ScummVM from Shell or WB? I tried both ways and with/without shell window but still cannot freeze. I modified my configuration to start ScummVM in fullscreen OpenGL mode and then I just ALT + ENTER to window mode and close window from gadget.

How much stack do you have? 128 KB here.

Can you send scummvm.ini? Please note that I don't have any games listed in config at the moment.

I could try to disable window hiding part if necessary.