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Subject: : AmigaOS4

Topic: : SDL1 open issues

Re: SDL1 open issues

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@Capehill

As for slowdowns: it was because of SDL build with debug, as you only add "-DDEBUG" to makefile, while should be:

```
export debug
```

```
ifeq ($(debug), no)
DEBUG_CFLAGS =
else
DEBUG_CFLAGS = -DDEBUG
endif
```

So then we can do "make -f makefile.amigaos4 debug=no" to build non-debug version, and just "make -f makefile.amigaos4" to build debug versions.

When i build it without debug, then no slowdowns.

But flickering still here. It not flickering maybe, but "redraws of part of screens", sometime in the middle of screen, sometime at bottom. Sometime it even impossible to see part of screen as it redrawed.

Also, when i press "alt+enter" so it go to the window mode, everything start to be veeeery slow, 1fps maybe.