

Subject: : AmigaOS4

Topic: : SDL1 open issues

Re: SDL1 open issues

Author: : Capehill

Date: : 2018/2/23 15:51:40

URL:

@kas1e

Need references to crashing code. Most likely timer initialization wasn't done properly. As I wrote earlier in this thread, there was suddenly a problem with .so where library constructor functions were not called at all(!). So I just call the constructors manually from SDL\_Init. I hope your code called SDL\_Init..